



**Production Notes**

**WIZART ANIMATION**

**presents  
a film by  
ALEKSEY TSITSILIN**

# **SNOW QUEEN 3: FIRE and ICE**

**Music by  
FABRIZIO MANCINELLI**

**Written by  
ALEKSEY TSITSILIN  
VLADIMIR NIKOLAEV  
ALEKSEY ZAMYSLOV  
ANDREY KORENKOV  
ROBERT LENCE**

**Produced by  
YURI MOSKVIN  
VLADIMIR NIKOLAEV**

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# Synopsis

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The Snow Queen 3: Fire and Ice *is the sequel to The Snow Queen and The Snow Queen 2. Kai and Gerda, have a knack for getting into all kinds of trouble. What else can you expect from children raised by trolls in snowy lands? But now they are grown up, and this time they about to cause a global disaster...*

After defeating the Snow Queen, who had almost frozen the entire world, Kai and Gerda became famous. However, that didn't help them find their parents who had been abducted by the North Wind. To get by on their own, the two perform at schools and kindergartens. Popularity and wealth don't always go together, and they hardly make ends meet. Gerda has accepted her life, but Kai can't stand it. After another performance, where they are almost picked apart by the children who want bits of them as souvenirs, they decide to change their lives – to move to a place where no-one knows them and start from scratch. They even consider changing their names. Their journey starts with a visit to their friend – the troll named Orm.

As it runs out, it's not that easy to escape one's fame. Orm's guest Rollan, a Spanish boy who is obsessed with legends and fairy tales, recounts his favourite tale to them – the story of Kai and Gerda who defeated the Snow Queen, which includes much trollish colour and embellishment. The story is so different from the truth, that Gerda can't help but tell Rollan who they really are.

This results in an argument between her and Kai. They had decided to forget the past and start a new life, he says, and Gerda has not managed even a single day. In the heat of the discussion, they say many horrid things to one-another, and they decide to part ways.

Kai sets off with Alfida, daughter of the Pirate Boss Lady, while Rollan tells Gerda the legend of the Rock which fulfils wishes, and they set off for the forbidden troll caves. But on reaching their destination, Gerda and Rollan learn that the stone is composed of Fire and Ice. By releasing these forces, they will set off a global catastrophe.

How will the story of the teenagers who lost their parents end?

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# The Story Behind the Film

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The first instalment of *The Snow Queen* was based on the famous fairy tale by Hans Christian Andersen. *The Snow Queen 3: Fire and Ice* is an independent story, however, filled with humour and joy, and focused on teenage love, friendship and the limitless love that parents have for their children.

Aleksey Tsitsilin, the screenwriter, says, “*The Snow Queen 3* is an international fairy tale. We wanted to create a story that would be known and understandable in any country, and for a teenage audience. Kai and Gerda have grown up, and the viewers have grown up with them.”

In today’s world, he says, young people are told to follow their hearts when they fall in love, but it’s not always the wisest choice. “We wanted to show that sometimes it’s better to listen to the people that care about us, rather than rush into the unknown.

“We had an important objective – to make a funny and spectacular animated blockbuster, appealing to both children and grown-ups, filled with humour, and containing a message that every viewer would understand.”

The characters face difficult situations that even adults would find hard to handle, says producer Vladimir Nikolaev. “But a combination of courage and possibilities helps.”

The key theme of the story is the relationship between parents and their children, but don’t expect a dull and didactic fable about who must do what, he says. “It’s a colourful, exciting and funny tale about the journey the friends have to undertake to restore harmony.”

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# The Main Characters

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**Gerda** is a daredevil. She's the kind of person who can't sit still; she longs for adventure, but sometimes fails to consider the consequences. Enjoying simple quiet activities like cross-stitching is absolutely not her thing. She's always the first to rush into all kinds of danger without considering the fact that her recklessness and impatience may cause harm to other people. She regularly takes part in lots of fun, unusual and sometimes dangerous pursuits and is the complete opposite of Kai.

**Kai** is an introvert who is comfortable in his own company. He's happy to stay in one place and paint. Gerda's love for adventure causes him much misery as he is constantly shaken out of his comfort zone, much to everyone's amusement. He is a comical character for whom everything goes wrong, and he keeps on getting into trouble, which he finds exhausting.

**Rollan** is a charmer in the beginning, until his true colours are revealed. He has an odd connection with reality, and his values are skewed. It matters to him to become someone important, no matter what. As he puts it "I just wanted to be super! And I didn't care if I was a superhero or a supervillain!"

**Alfida**, Pirate Boss Lady's daughter, is like a Lara Croft in the world of magic – she's a brave, determined and tireless adventure-seeker, a girl that boys dream about and that girls are eager to resemble. She's loyal to her friends and is always willing to move forward. She's the one who will always lend a helping hand.

**Troll Orm** is the same simple guy that audiences have always loved. In the second movie, Orm's grandma married the King, but the King retired after his daughter got married. As a result, grandma and the old king are the Prince and Princess, and she can have whatever she wants. Orm therefore has a most luxurious home and, as a result, more relatives than he ever knew of. His loyal pet and best friend, the ferret Lula, is constantly being pestered by his nephews.

The **Girl Snowflake** is Gerda's alter ego. She helps her to prevent the return of the Snow Queen. A tiny and weightless companion of Gerda's, she supports the girl in all her goals and shows Kai and Gerda the way to the place where they will find their parents.

**Embers** are fun mischievous creatures who come to life after Gerda and Rollan have set free the magic powers of Fire. These small but dangerous sparks of fire are ready to burn everything in their path. They are restless, reckless and joyful creatures who always bring chaos and confusion into the atmosphere, but also joy and fun, even when the world is in the grip of ancient magic.

The **Fire Demon** is a fire monster with enormous powers – that's what Rollan becomes in his pursuit of fame. He fears only one element, and that is water.

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**Shaman** is a keeper of the trolls' mysteries and legends, a dedicated follower of the Ice and Fire cult. He's also mean and cowardly.

**The Snow Queen.** This woman "was fair and beautiful, but made of ice — shining and glittering". The evil queen aims to destroy the world in which humans, animals and trolls can happily coexist. Gerda attempts to stop the Snow Queen from breaking into the real world and is ready to make the biggest sacrifices, because her friends' lives are at stake.

**King Arrog** is one of the supporting but no less important characters. He is a noble man, and life has left its marks on him, as he seen and been through a lot. He always has to make the toughest decisions, and is often forced to choose between two evils.

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# The Making Of The Film

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Around 300 animators worked on *The Snow Queen 3* at the Wizart studio, located in Voronezh and headed by Vladimir Nikolaev.

Every journey begins with a step, and every animated feature starts with a script. Aleksey Tsitsilin, Vladimir Nikolaev, Aleksey Zamyslov, Andrey Korenkov and Hollywood screenwriter Robert Lence came together to examine and proofread the first version of the script thoroughly, with a focus on making it entertaining and amusing. It was a process that took more than six months and several dozen changes to the script.

“The initial script and the film we made have almost nothing in common,” says Tsitsilin. “That was a hard, long journey with many twists and turns; the story was shaped by some interesting turning points, and by so-called ‘what ifs’.”

To make the movie more interesting, and more action-oriented, the team invited Robert Lence, a well-known Hollywood screenwriter, who previously worked on Walt Disney, Pixar and DreamWorks Animation projects, such as *Beauty and the Beast*, *A Bug’s Life*, and *Shrek* to work with them.

Tsitsilin says: “Robert helped us to adapt *The Snow Queen 3* for an international audience. From a cultural and linguistic point of view, he helped the team to ensure that the story was universal.

“He also helped with the screenplay structure, encouraging us to shorten and tighten the script. If you watch a film from the 1960s, you realise that directors then had more time to play with; today, your audience will lose interest if nothing happens in the first ten minutes, and you will struggle to get them back. We’re grateful to Robert for the experience he shared with us during this process. And that was only the beginning!”

“*The Snow Queen 3* is an excellent example of an animated movie whose artistic realization is based on a classical story,” Robert says. “The characters and their feelings and emotions go deep inside everyone’s hearts and allow no viewer to remain indifferent. I also want to point out a notable growth in the production quality of the three films over time.”

The second stage, which the art director Aleksey Zamyslov considers the most important, was to create the world where the action is going to unfold. Zamyslov shared some secrets of how to build a magic world: “We had to go through gigabytes of visual materials. Seeing many things is important for an artist. To make a high-quality, realistic backdrop, we had to many other animated features.”

He mentions the book by Austin Kleon, *Steal Like an Artist*. “In the process of creating the image, we need to constantly ‘steal’ things from real life. Make up things, draw them, re-draw

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the ones we don't like and put in those we do. First, we looked for beautiful photos, other animated works, anything that suited the topic and the genre, and then we picked the elements we could use in the project. This process took two years. We went through terabytes of visual materials: pictures, videos, finished short- and full-length animated movies – in order to make our final product enjoyable for the audience.”

There were many artists working on the film, all of whom have their own style, but who had to make sure that the look and feel of the film was consistent: from hot Spain to the cold snowy mountains of troll country.

Aleksandr Kalyuzhny prepared the characters for animation. “We created 3D models with realistic movements and expressions. The animators need to be able to move the ‘puppets’ made by us. We adjust the interface and control elements to provide the animators with the ability to animate a character as quickly and conveniently as possible – to control its movements; in the real world a puppeteer uses strings, but Wizart puppeteers use software. So, the range of possible movements depends on the variety we provide.”

Andrey Korenkov, who was in charge of dynamics and the image visualization, shared some aspects of technical animation: “This is animation too, and it's called technical animation. As an example, the characters wear clothes, and they have to look real and move realistically. If we need a light, thin coat, it has a set of attributes and properties. If it's a luxurious ‘royal’ coat, its movements on Arrog's body will be different, so that requires another set of features.”

The special effects for *The Snow Queen 3: Ice and Fire* were created by a team headed by Aleksey Butusov. “When I heard the title, I realized that the work of adapting fire, lave and ice to the virtual world would be my responsibility. We conducted different experiments: fire melting ice, water on fire, and we watched hundreds of videos of how hot lava flows, what happens when it cools and how ice or water interact with lava. The lava was the toughest and required the most effort. I remember re-watching the final scenes of the *Lord of the Rings* for inspiration.”

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# Fun Facts

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- The screenplay took 183 days to write.
- From the initial screenplay to the final version, there were 53 re-writes. Director Aleksey Tsitsilin says that the most difficult and critical moment was the episode where Gerda receives the Wishing Stone – everyone working on the movie asked themselves: “What is going to happen next?”
- One of the minor characters of the first *Snow Queen* movie is returning in the third movie – the orphanage supervisor becomes a pirate and joins the Pirate Boss Lady’s gang.
- The artists working on *The Snow Queen 3* have about 350 versions of the three main characters’ clothes. Gerda changed her clothes more than all the other characters.
- For the movie, more than 55 000 animatic pictures (2D) were drawn, which constituted the base for the 3D animation (for the sake of comparison, the first movie required only 5 000).
- For the sake of visualization, a 3D model was made – it depicted the whole *Snow Queen 3* magic world – from a hot Spain to the trolls’ Forbidden Lands.
- All the characters speak English, but the movie was dubbed for each country it was released in.
- The animators have about 178 images of Spanish villages in storage. They created the first episode at the Spanish seaside in front of a bank.
- 1 342 original trees were drawn for the film.
- If the troll Orm were to be 170 cm tall, his nose would be about 42 cm long, and gravity would be a problem.
- Orm has 4 456 545 single hairs. It took 84 hours of constant work to draw all of them. It took about 5 hours in total to ‘comb’ this character.
- 18 hours of 2D animation were completed before the animators started to work with 3-dimensional characters (3D).
- The rock in the Troll City that looks like a stuck-out tongue is a real place on the Scandinavian Peninsula. It is named Trolltunga (Troll tongue). It was formed from a broken off piece of rock, rising 350 meters above the Ringedalsvatnet Lake.
- 5 hours of the actors’ play was recorded while preparing the movie.
- The fish Rollan holds in the first episode is a tuna!
- Paul Ekman’s book *Telling Lies: Clues to Deceit in the Marketplace, Politics, and Marriage* was one of the sources the animators were using to draw the emotional spectrum.
- The visual effects team watched 23 hours of video to create realistic lava in the movie.
- There are about 250 scenes with lava in the movie.

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- One second of a work-in-progress snow avalanche video amounts to about 10 gigabytes – after all the final cut is done and all the lighting ‘layers’ are put together.
- One frame of the movie consists of 40-50 working layers onto which the lighting is placed – it lights the backgrounds and the characters in the right way and provides the maximum degree of saturation to the image.
- To make the render ‘farm’ function for a month, you need as much energy as is required to light three five-storey 5-section buildings.
- The final movie version lasts half an hour. The initial movie length was 1 hour 48 minutes, but only 1 hour 29 minutes remained.
- One of the animated stage props is an armoured locomotive. This idea of the animators is meant to enable the characters to move about the magic country with the fastest possible speed.

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# Behind the Scenes

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The characters' movements need to be depicted in the most exact possible manner, so after completing the 2D animatics, real actors acted out all the episodes.

When recording the pre-final scene where Gerda 'dies' and Kai cries over the train crash place, Kai was played by a young girl. None of the male actors could depict this scene in the right way: all of them had had tough facial expressions which didn't go along with Kai's personality. She played Gerda in all the recording sessions, and her tears were real.

Comedians from the Russian stand-up show *Comedy Club* assisted the team with the development of the funny parts of the screenplay. They helped with humour in the dialogues. Some scenes were acted out by the stand-up actors.

The first reading of the *Snow Queen 3* was performed in New York. That was when the text was supplemented with lots of new jokes and notes in order to make the final version more interesting, cheerful and funny.

In the process of drawing the first episode where the action takes place in the Spanish town, the artists visited Granada, Seville, Costa Cálida and Benidorm, and made around 300 sketches of buildings, streets, nature and the coast to create the most realistic location that the audience will see right at the beginning of the new story.

The Troll King was drawn right from the first sketch and immediately accepted by the whole working team. It took only one day to create this character.

A very interesting fact: everyone's favourite character – the bullfinch – has wool, not feathers. This works well with light.

To make the scene where Rollan spins the fireballs look realistic, the animators recorded the movements of an actor performing the acrobatics. The video was recorded without fireballs, and with attention paid to the movement of his arms and legs. It is probably the most difficult scene in the whole film.

When work was in progress on *The Snow Queen 3*, a weasel got into the Voronezh studio office by accident. It lived there for several weeks. A lot of her movements were used as a basis for Luta the ferret.

For the scene where Rollan hops around to bullets, we filmed male flamenco dancers.

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# About The Creators

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## **Aleksey TSITSILIN. Screenwriter and Director**

Aleksey Tsitsilin is a Russian screenwriter, movie director and director of photography. Aleksey entered the cinema world as a film editor and has been working for Wizart Animation for more than seven years. On *The Snow Queen* (2013) he was a screenplay co-author, film editor, director of photography and the layout department supervisor.

*The Snow Queen 2: The Snow King* came into being in 2014. While working on the first *The Snow Queen* movie, Tsitsilin had already started to work on the story for the second instalment. Aleksey's future plans include making an animated movie about a world that is turned upside down and has unusual physical phenomena. He has been working on this plot for several years.

## **Aleksey ZAMYSLOV. Art Director**

Aleksey Zamyslov works for Wizart Animation. He participated in the creation of *The Snow Queen* and *The Snow Queen 2: The Snow King*.

## **Vladimir NIKOLAEV. Producer and Screenwriter**

Before entering the animation industry, Vladimir worked on multimedia products, and software development and localization. In 2007 he and Yuri Moskvina started creating Wizart Animation. Vladimir heads the studio's production unit as an executive producer. *The Snow Queen* franchise movies *The Snow Queen* and *The Snow Queen 2: The Snow King*, and the new franchise movie *Sheep and Wolves*, were created and their screenplays were written under his leadership, and he was participating in the process himself.

## **Yuri MOSKVIN. Producer**

Yuri Moskvina has been working in licensed media products and computer games production, placement and distribution for many years. In 2007 he became one of the founders of Wizart Animation company. He's a producer of such feature films as *The Snow Queen* (2012), *The Last Man from Atlantis* (2013), *How to Catch a Feather of the Firebird* (2013), *The Snow Queen 2* (2012), and *Sheep and Wolves* (2016).

## **Robert LENCE. Screenwriter**

Robert Lence has worked for many top global studios. He worked for Walt Disney Animation Studio for over 18 years, and he has also worked for Pixar and DreamWorks. He was one of the screenwriters for *Beauty and the Beast* (1991), *Cats Don't Dance* (1997), and *A Bug's Life* (1998). Robert was also a story-supervisor for *Toy Story* and a storyboard artist for *Cats Don't Dance* (1997), *Valiant* (2005), *Bambi II* (2005), *Brother Bear 2* (2005), *The Penguins of Madagascar* (TV show, 2012).

Currently, he teaches animation History in the California Institute of the Arts and the Universidad ORT Uruguay.

Robert joined the Wizart team in 2015, and came to Wizart's office in Russia for the development of the third film in the franchise.

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**Fabrizio MANCINELLI. Composer**

Fabrizio Mancinelli is a composer and music producer. He grew up in L'Aquila, a city central Italy. Fabrizio had a great interest in classical music from when he was a young boy, but film scoring is his passion. In 2009, he graduated from the University of Southern California where he studied Scoring for Motion Pictures and TV.

Since then, Fabrizio has composed music for many projects, including concerts, theatre, movies, TV shows and the Internet, and he actively collaborates with various movie directors and prestigious educational institutions.

He composed music for the talk show *Agora*, which was daily broadcast on the Italian TV channel *Rai 1* from 2010 to 2016. He wrote the original score for the full-length documentary movie *Growing Up with Nine Old Men* (Disney) by Theodore Thomas.

He moved to Los Angeles in 2011 and started to work in Hollywood. He has since worked with Walt Disney Studios, Feeln (Hallmark), Lionsgate, Rai, Mediaset (Taodue), Studio Bozzetto, Felix Film, Graffiti Media Factory, NBC, Dick Clark Production Company and The Golden Globes. He has won many international music awards.

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# End Credits

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Directed by  
**Aleksey Tsitsilin**

Screenplay by  
**Aleksey Zamyslov**  
**Vladimir Nikolaev**  
**Aleksey Tsitsilin**  
**Andrey Korenkov**

Screenplay editor  
**Robert Lence**

Produced by  
**Yuri Moskvin**  
**Vladimir Nikolaev**

Production manager  
**Aleksey Zamyslov**

Art directors  
**Aleksey Lyamkin**  
**Aleksey Zamyslov**

Animation Supervisor  
**Sergey Nikolaev**

Dynamic Setup and Cloth Dynamics Supervisor, Caching, Finalization and Technical  
Animation Supervisor  
**Andrey Korenkov**

Sound Producer  
**Maksim Maksimov**

Editorial supervisor, Layout supervisor  
**Mikhail Manaenkov**

Visual Effects Supervisor  
**Aleksey Butusov**

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Fur and Hair Modeling Supervisor  
**Sergey Ostankov**

Digital sculpting lead  
**Aleksey Bogatyrev**

Art Supervisor  
**Vladimir Loshakov**

Color script supervisor  
**Svyatoslav Kondaurov**

Characters and Objects Modeling Supervisors  
**Aleksey Bogatyrev, Aleksey Lyamkin**

Rigging supervisor, Crowd Simulation and R&D Supervisor  
**Aleksandr Kalyuzny**

Environment Supervisors  
**Aleksey Zamyslov**  
**Vladislav Goncharov**  
**Dmitry Smolyakov**

Director of Photography  
Edited by  
Stereoscopic and storyboard supervisor  
**Aleksey Tsitsilin**

Character Lighting Supervisors  
**Mikhail Panin**  
**Aleksey Lyamkin**

Texturing, Shading  
Render check Supervisor  
Compositing Supervisor  
**Aleksey Lyamkin**

Music by  
**Fabrizio Mancinelli**

Sound Design by  
**Sountrack Creation**  
**Sefi Carmel**

CAST 1

Gerda - Laurie Hymes  
Kai - Jason Griffith  
Rollan - Graham Halstead  
Orm - Billy Bob Thompson  
Alfida - Devin Bailey Griffin  
Arrog - Scott Rayow (Scottie Ray)  
Maribel - Lori Gardner

CAST 2

Shaman - Marc Thompson  
Grandma - Vanessa Johansson (Vanessa Gardner)  
Rahat - Tom Wayland  
Lokum - Marc Thompson  
Hippie - Marc Thompson  
Pirate Boss Lady - Samara Nayemi  
Troll Kids - Lori Gardner, Alyson Leigh Rosenfeld, Eileen Stevens  
Snow Queen - Eileen Stevens  
Luta – Dee Bradley Baker

Other Voices

Lori Gardner  
Vanessa Johansson  
Eileen Stevens  
Billy Bob Thompson  
Marc Thompson  
Tom Wayland

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Studio Chief Executive  
**Vladimir Nikolaev**

**Editorial Supervisor, Layout Department**

**Supervisor:** Mikhail Manaenkov

**Department Team:**

Timur Trofimov  
Darya Palagina  
Darya Kominar  
Roman Dmitriev  
Anna Yaretskaya  
Gleb Volodko  
Elena Bataeva  
Nadezhda Belnova

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**Art Department**

**Supervisor:** Vladimir Loshakov

**Department Team**

Galina Bogatova  
Elena Gritsay  
Maksim Devyataev  
Darya Duvanskaya  
Yuliya Kashanina  
Denis Kish  
Svyatoslav Kondaurov  
Tatiana Korenskaya  
Natalia Korchagina  
Tatiana Logunova  
Margarita Makarenko  
Irina Maltseva  
Sophia Murashkina  
Aleksandr Petrenko  
Polina Pekhtereva  
Alina Dobrokvashina  
Ekaterina Putilina

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Aleksandr Pyriev  
Elena Repnikova  
Maria Sviridova  
Svetlana Kalyuzhnaya  
Vladislava Surina  
Alina Uspenskaya  
Natalia Fursova

**as well as**

Yuliya Zenina  
Ilya Ivogin  
Dmitry Tsapin

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**Color Script Department:**

**Supervisor:** Svyatoslav Kondaurov

**Department Team:**

Denis Kish  
Ekaterina Putilina  
Maria Sviridova  
Tatiana Korenskaya

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**Storyboard**

**Supervisor:** Aleksey Tsitsilin

**Department Team:**

Elena Bataeva  
Nadezhda Belnova  
Natalia Fursova  
Andrey Skoropad  
Nikolay Grebennikov  
Margarita Makarenko  
Nina Kosmyleva  
Sergey Vinogradov  
Lyudmila Platonova  
Artur Baranov

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**Characters and Objects Modeling Department:**

**Supervisors:** Aleksey Bogatyrev, Aleksey Lyamkin

**Department Team:**

Yaroslav Dmitriev  
Denis Kalinin  
Kirill Kudryavtsev  
Evgeniy Morozov  
Ivan Semirozum  
Valeria Sergeeva  
Evgeniy Uskov  
Maria Shomina

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**Lighting and Characters Render Department:**

**Supervisors:** Mikhail Panin, Aleksey Lyamkin

**Department Team:**

Aleksey Brazhnikov  
Mikhail Butin  
Sergey Gudkov  
Yaroslav Dmitriev  
Aleksey Maleev  
Evgeniy Morozov  
Dmitry Mukhin  
Evgeniy Uskov  
Maria Shomina

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**Texturing and Shading Department:**

**Supervisor:** Aleksey Lyamkin

**Lead Texture Artist:** Margarita Kuleshova

**Department Team:**

Elizaveta Sidelnikova  
Anna Buravleva  
Yuliya Kashanina  
Mikhail Provotorov

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Ivan Semirozum  
Mikhail Panin  
Mikhail Butin  
Natalia Ursalova  
Aleksy Maleev

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**Fur and Hair Modeling Department:**

**Supervisor:** Sergey Ostankov

**Department Team:**

Artur Davydov  
Svetlana Klinovaya  
Maria Zagoruiko  
Oleg Romanenko  
Olga Anisimova

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**Rigging Department:**

**Supervisor:** Aleksandr Kalyuzhny

**Department Team:**

Aleksandr Anisimov  
Maria Budlyanskaya  
Vadim Evlakhov  
Artem Yefimovich  
Sergey Zhurikhin  
Aleksandr Zagoruiko  
Aleksandr Kyshtymov  
Aleksandr Shanturov

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**Animation Department:**

**Supervisor:** Sergey Nikolaev

**Department Team:**

Aleksy Pecheritsa  
Andrey Bashkirov  
Andrey Khrapko  
Andrey Skoropad

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Anna Dyachok  
Artem Afanasiev  
Evgenia Tokareva  
Gaga Vardanidze  
Giga Gudushauri  
Ilya Zinchenko  
Irina Skoropad  
Pavel Makashov  
Roman Svistanyuk  
Sergey Vinogradov  
Tigran Parsadanyan  
Vasiliy Shirokov  
Viktor Mishkoy  
Vladimir Zagoruiko

**as well as**

Anton Chechenev  
Tigran Ziberov  
Abdul Sameer  
Alejandro Linero  
Alex Ferreira  
Aniket Bage  
Apri Harisnanda  
Arie Hendrawan  
Ary Monteiro Jr  
Ashok Biswas  
Atif Hussain  
Aulo Licinio  
Bobby Liauw  
Brittney Owens  
Bruno Monteiro  
Chandrakar Prashant  
Christopher Dias  
Conrado Testa  
David Friedenstein  
Deepak Vishwakarma  
Derek Henriques  
Diego de Paula  
Diego Souza  
Fabiano Gama  
Flavio Ribeiro  
Fraser Littlejohn  
Gavin Tan  
Geovanni Hernandez  
Hernan Giraldo

Production Notes:  
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Igor Copelli  
Javier Kondolf  
Jeffry Syahputra  
Jibana Hota  
Joe Darko  
Jonathan Edward  
Jose Antonio Portillo Moreno  
Julian Villanua  
Lorenzo Franco  
Mark Wong  
Matt Sackley  
Michel da Silva  
Moe Awira  
Mohammad Atef  
Muharrem Bayrak  
Nathalia Cruz  
Neelu Chakravarthy  
Nicolas Joly  
Norman Lemes  
Otilio Hernandez Sanchez  
Paulo Lombardi  
Pedro Medeiros  
Pranav Kumar  
Rafael Albuquerque  
Rajiv Shingate  
Roby Didi  
Rodrigo Reinoso  
Rogerio Britto  
Team Spirit  
Thiago Arrais  
Thiago Tirapelle  
Tim Birks  
Vijay Naik  
Vipin Negi  
Vitor Poli  
Will Silva  
Yuri Perrini

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**Dynamic Setup Department:**

**Supervisor:** Andrey Korenkov

**Department Team:**

Aleksandr Beznosenko

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Tatiana Guseinova  
Elena Zhvikova  
Yulia Kuzmenko  
Dmitry Miroshnikov  
Nadezhda Nebykova  
Oleg Orlov  
Stanislav Paponov  
Yulia Shatalova

---

**Stereoscopic Department**

**Supervisor:** Aleksey Tsitsilin

**Department Team:**

Mikhail Manaenkov  
Timur Trofimov  
Darya Palagina

---

**Cloth and Hair Dynamics Department:**

**Supervisor:** Andrey Korenkov

**Department Team:**

Nikolay Asmakov  
Vitaliy Aleksandrov  
Aleksandr Beznosenko  
Tatiana Guseinova  
Anton Yeremin  
Elena Zhvikova  
Polina Izakar  
Egor Kosenko  
Yulia Kuzmenko  
Artem Kushnarev  
Vladilena Lenskikh  
Aleksandra Leonova  
Zhanna Machneva  
Dmitry Miroshnikov  
Nadezhda Nebykova  
Oleg Orlov  
Stanislav Paponov  
Leonid Surin  
Sergey Chebezkov

Production Notes:

*The Snow Queen 3: Fire and Ice*

Andrey Chursin  
Yulia Shatalova

---

**Caching and Finalization Department:**

**Supervisor:** Andrey Korenkov  
**Department Team:**

Gleb Volodko  
Anton Yerebin  
Maria Zagoruiko  
Nina Kosmyleva  
Alina Loskutova  
Oleg Romanenko

---

**Technical Animation Department:**

**Supervisor:** Andrey Korenkov  
**Department Team:**

Gleb Volodko  
Nina Kosmyleva  
Alina Loskutova

**Video Reference Cast:**

Maria Shcherbakova  
Anton Timofeev  
Vyacheslav Garder  
Aleksey Tsitsilin  
Egor Kozachenko

---

**Environment Department:**

**Supervisors:** Vladislav Goncharov  
Dmitry Smolyakov

Production Notes:  
*The Snow Queen 3: Fire and Ice*



Aleksey Zamyslov

**Department Team:**

Anna Dats  
Konstantin Agapov  
Nikolay Andrianov  
Ekaterina Astredinova  
Pavel Bautin  
Mikhail Belousov  
Aleksey Bogatyrev  
Anastasia Bogdanova  
Nikita Vorobiev  
Irina Vlasova  
Yulia Gaidai  
Valeria Golushkova  
Aleksandr Dorokhin  
Svetlana Zinkovskaya  
Ekaterina Korobova  
Svetlana Kukhareva  
Evgeniy Letukhov  
Zhanna Machneva  
Darya Duvanskaya  
Mikhail Morozkin  
Evgeniy Myshyakov  
Pavel Naumov  
Inna Osipova  
Aleksandr Parfenov  
Yulia Prokofieva  
Evgeniy Peskov  
Valeria Raspopova  
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Roman Solodskikh  
Marina Tretyakova  
Evgeniy Uskov  
Alina Uspenskaya  
Alina Chebezkova  
Natalia Chebezkova  
Sergey Chernykh  
Dmitry Shcherbakov  
Maksim Dobrokvashin  
Denis Proskurin  
Elena Vinogradova  
Selivanov Genadiy  
Afonicheva Yulia  
Shatalov Sergey

Production Notes:

*The Snow Queen 3: Fire and Ice*

Aleksey Guseinov  
Zhurihin Sergey

**as well as**

Marina Abroskina  
Aleksey Bogatyrev  
Yaroslav Dmitriev  
Tatiana Drozdova  
Aleksey Ivanov  
Denis Kalinin  
Kirill Kudryavtsev  
Yana Kuleba  
Denis Mikhailov  
Evgeniy Morozov  
Valeria Sergeeva  
Evgeniy Uskov  
Marina Tsivkovskaya  
Mihailov Denis

---

**Render Support:**

Arsen Arutyunyan

---

**Visual Effects Department:**

**Supervisor:** Aleksey Butusov

**Department Team:**

Igor Bondar  
Tatiana Bukhonova  
Roman Buravlev  
Igor Varkhotov  
Evgeniy Golubev  
Ivan Gorokhov  
Elena Kichigina  
Andrey Kichigin  
Ilya Kalinin  
Ivan Filatov  
Anton Korotkov  
Dmitry Zemlyansky

Production Notes:

*The Snow Queen 3: Fire and Ice*

Denis Davydov  
Marina Kolocheva  
Stanislav Paponov  
Andrey Korenkov  
Aleksandr Kalyuzhny

---

**Research and Development Department:**

**Supervisor:** Aleksandr Kalyuzhny

**Department Team:**

Konstantin Gilyarovskiy  
Kucov Mikhail  
Kialundzuga Kirill  
Vladislav Tagintsev  
Aleksandr Zagoruiko  
Nikolay Andrianov  
Arsen Arutyunyan  
Aleksey Guseinov  
Anton Yerechin  
Stanislav Paponov  
Marat Khusnetdinov

---

**Crowd Simulation Department:**

**Supervisor:** Aleksandr Kalyuzhny

**Department Team:**

Aleksandr Anisimov  
Maria Budlyanskaya  
Konstantin Gilyarovskiy  
Vadim Evlakhov  
Artem Yefimovich  
Aleksandr Kyshtymov  
Aleksandr Shanturov

---

**Compositing:**

**Supervisor:** Aleksey Lyamkin

**Department Team:**

Production Notes:

*The Snow Queen 3: Fire and Ice*

Ivan Semirozum  
Natalia Ursalova

---

**Render Check Department:**

**Supervisor:** Aleksey Lyamkin

**Department Team:**

Ivan Semirozum  
Mikhail Manaenkov  
Darya Palagina  
Anna Yaretskaya  
Natalia Ursalova

---

**IT Department Manager**  
**Andrey Chebotarev**

**IT Department**  
**Arsen Arutyunyan**

**Denis Vorontsov**

**Studio Manager**  
**Irina Beloglazova**

**Translator**  
**Elena Zhukova**

**Public Relations Officer**  
**Roman Dmitriev**

**Promo Materials Editing:**  
Timur Trofimov

**Accountant**  
**Evgenia Pugovkina**  
**Ekaterina Khatuntseva**

**Assistant**

Production Notes:  
*The Snow Queen 3: Fire and Ice*

**Aleksey Leshchev**

Wizart film

Producer  
Yuri Moskvin

Managing Director  
Roman Kirilin

Accountant  
Olga Kosinova

Accountant  
Marina Bogach

Lawyer  
Anna Zayeva

Licensing Director  
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Marketing and PR Department  
Sophia Petrova  
Aleksandra Horvath  
Alisa Baun

International Marketing Officer  
Regina Valeeva

Cross Promo Manager  
Anzhela Magdesyan

International Sales Department  
Elena Makarova  
Anna Pokorskaya  
Larisa Magkayeva  
Valeria Zaytseva

Driver  
Dmitry Kruglov

music by Fabrizio Mancinelli

Production Notes:  
*The Snow Queen 3: Fire and Ice*

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Orchestrations: Fabrizio Mancinelli, Lorenzo Carrano  
Composer's assistant: Lorenzo Carrano  
Scoring coordination: Fab Music, INC

Score Performed by  
Budapest Scoring Symphonic Orchestra conducted by Peter Pejtsik

Session coordinator: Bálint Sapszon

Solo Guitar: Ken Belcher

Mixing Engineer: Jorge Velasco

Original Song: Fire and Ice  
Words and music : Fabrizio Mancinelli  
Arranged by Lorenzo Carrano and Fabrizio Mancinelli  
Sung by Drew Ryniewicz  
Recording engineer: Joey Garza

Mixing engineer: Jorge Velasco

Guitars: Yohei Nakamura  
Produced by: Fabrizio Mancinelli, Jorge Velasco

---

Sound Post Production:  
- Soundtrack Creation

Supervising Sound Designer & Re Recording Mixer  
- Sefi Carmel

Soundtrack Creation Team:  
Aaron Thompson  
Steve Russel  
Alex Bloxham  
Sean Ahern  
Troy Guiterrz Knuasel

Production Notes:  
*The Snow Queen 3: Fire and Ice*

Mixed at Soundtrack Creation And Point One Post

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Voice Recording: 3Beep, Inc.  
New York, NY

Voice Recording Producer: Tim Werenko

Voice Director: Tom Wayland

Recording Engineer: Vern Vennard

DUART FILM AND VIDEO, INC

Special thanks for their support to

Alexey Vasiliyevich Gordeyev, Governor of Voronezh Oblast

Oxana Vladimirovna Sokolova, Head of the Media Relations and Administration  
Management Department of the Voronezh Oblast Government, and the Voronezh Oblast  
Administration

Movie Theater Proletariy Management (Voronezh)

Production Notes:

*The Snow Queen 3: Fire and Ice*